

**in**

**COLLABORATORS**

	<i>TITLE :</i> in	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
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**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

in

## 1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%
now showing: "graphics/copper.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT copinit
(  0)    vsync_hblank[2]:ARRAY OF INT
(  4)    diagstrt[12]:ARRAY OF INT
( 28)    fm0[2]:ARRAY OF INT
( 32)    diwstart[10]:ARRAY OF INT
( 52)    bplcon2[2]:ARRAY OF INT
( 56)    sprfix[16]:ARRAY OF INT
( 88)    sprstrtup[32]:ARRAY OF INT
(152)    wait14[2]:ARRAY OF INT
(156)    norm_hblank[2]:ARRAY OF INT
(160)    jump[2]:ARRAY OF INT
(164)    wait_forever[6]:ARRAY OF INT
(176)    sprstop[8]:ARRAY OF INT
(----) ENDOBJECT      /* SIZEOF=192 */

(----) OBJECT ucoplist
(  0)    next:PTR TO ucoplist
(  4)    firstcoplist:PTR TO coplist
(  8)    coplist:PTR TO coplist
(----) ENDOBJECT      /* SIZEOF=12 */

(----) OBJECT coplist
(  0)    next:PTR TO coplist
(  4)    coplist_:PTR TO coplist
(  8)    viewport_:PTR TO viewport
( 12)    copins:PTR TO copins
( 16)    copptr:PTR TO copins
( 20)    coplstart:PTR TO INT
( 24)    copsstart:PTR TO INT
( 28)    count:INT
( 30)    maxcount:INT
( 32)    dyoffset:INT
( 34)    slrepeat:INT
( 36)    flags:INT
```

```
(----) ENDOBJECT      /* SIZEOF=38 */  
  
(----) OBJECT cpplist  
(    0)   next:PTR TO cpplist  
(    4)   start:PTR TO INT  
(    8)   maxcount:INT  
(----) ENDOBJECT      /* SIZEOF=10 */  
  
(----) OBJECT copins  
(    0)   opcode:INT  
(    2)   nxtlist:PTR TO coplist  
(    2)   destaddr:INT  
(    2)   vwaitpos:INT  
(    4)   destdata:INT  
(    4)   hwaitpos:INT  
(----) ENDOBJECT      /* SIZEOF=6 */  
  
CONST COPPER_MOVE=0,  
      CPR_NT_SHT=$4000,  
      CPR_NT_SYS=$2000,  
      CPR_NT_LOF=$8000,  
      CPRNXTBUF=2,  
      COPPER_WAIT=1,  
      HALF_LINE=2,  
      EXACT_LINE=1  
  
#define DESTDATA/0  
#define DESTADDR/0  
#define HWAITPOS/0  
#define VWAITPOS/0
```