

**in**

**COLLABORATORS**

	<i>TITLE :</i> in		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		July 25, 2024	

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## in

### 1.1 Read Me

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SPEED RACER FX (V1.0)  
A Multi-Player 3D Tunnel Race Game  
© David J. Cruickshank  
© Skull Army Software

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Copyright Information

COMPUTER REQUIRMENTS:

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This game requires a A1200 or above to run at full speed, but works on a A500/A600 but only slower. Owners with accelerated Amigas may need to disable their 'CPU Caches'. This is because of a small problem with 'Blitz Basic IIs' sound routines.

GAME INFORMATION:

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A while ago I wrote a game called HydroZone. In that game you flew down a series of fast moving 3D tunnels trying to avoid walls which zap your limited supply of energy if you crashed into them. You also got to shoot 3D alien robots. It was great fun playing it, but it was maybe a bit too hard for the average games player.

This game is a huge up date of that game which uses a similar game engine but is so very different. Gone is the energy metre, and in place is a spit screen display ↩

Race a friend to the finish in a two player (or more) battle.

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LEVEL EDITOR:

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This game comes complete with a Level Editor, so if you think you have got the talent, you could design your own tunnels to add to this game. If you do, PLEASE send them to me. I will gladly add them to my master disk. When/if I receive enough levels, I will release them on a data disk.

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## CREDITS:

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## CODING, GRAPHICS, LEVELS &amp; DESIGN:

by David J. Cruickshank  
Skull Army Software

## MUSIC MODULE:

by Bee Hunter / Jazz  
available on Aminet

This game was written with Blitz Basic II version 1.7, Acid Software.

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For information on other games written by me, please [click here](#)

## 1.2 copyright

## Copyright / Legal Notes

Speed Racer FX is Copyright © David J. Cruickshank, Skull Army Software. This ↔  
game

can be freely distributed. It can be down loaded from a BBS, a CD disk, a magazine cover disk, or given to by a friend. But the Copyright remains with the author. I.E. You are NOT allowed to modify any part of this program, or sell it for exessive profit.

INFORMATION: to Public Domain Libraries

If you would like to sell this game, please obey the following rules:-

- \* Charge no more than £1.25 (UK Sterling). This price includes disk, postage, packing and labour costs.
- \* Orders must be sent within 10 days of receiving order.
- \* Do not put any of your PD Libraries logos, icons or advertisements on to this disk, unless it is part of a collection, such as the Assassins, or Fred Fish.

Thank you for taking note.

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## 1.3 ADVERTISEMENT

Also available from me are 3 other games. These games are Shareware. Restricted versions of theses games can be found in the Public Domain. The full versions can be bought from me (the author) at a very cheap price.

The games are as follows:-

ALIEN FISH FINGER      Screen Shot

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This game is a Flip Screen, Platform, Arcade, Shoot em'up. You control a bloke,

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named 'Frank Finger', around a deadly alien infested planet. You are armed with an upgradable super weapon, which comes complete with a deadly powerful Grenade launcher.

The game is a sort of 'Turrican' meets 'Worms'. If you don't own a copy, buy a copy now!

#### Magazine Quotes:

"...your missions take you through some weird and wonderful worlds in which you explore numerous screens and shoot everything in sight..."

"...the sprites may be tiny, but you can clearly see what's going on, right down to the streams of blood flowing from open wounds."

"...the sprites move with surprising grace in all directions. Along the way you' ←  
ll

come across plenty of aliens and space craft, and it's all pretty impressive stuff to be honest." Amiga Action preview (September 95)

"In short, AFF is the best PD game I have ever played (and I've played a few) The difficulty level is set just right so you always find something new, the missions are poriginal and it is extremely addictive."

ShareWorld 7 Disk Magazine. Overall Score 94%

Price £3.99 (U.K. Sterling Pounds)

Countries other than the U.K. can register by sending cash for £5.00 (U.K. ←  
Sterling)

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#### WIRED CHAOS

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Multi-player light cycles clone with many power-ups and features.

This is probably one of the best light cycle clones there is. If you don't take ←  
my

word for it, check out what the magazines said about it.

"Occasionally a PD game comes in that we all play for hours.

Wired Chaos is the best version of Light Cycles available. So there!....."

"...in fact basically, it's just about the best PD game we've come across in quite some time. I beg and implore you to buy the shareware version and encourage more top products like this." Amiga Action (Game of the Month)

"...Playability is present in copious amounts, and a good many hours could be ←  
spent

crowded around the keyboard with a bunch of partially inebriated companions ←  
revelling

in the addictive action." Amiga Computing (Game of the Month)

Price £3.75 (U.K. Sterling Pounds)

Countries other than the U.K. can register by sending cash for £5.00 (U.K. ←  
Sterling)

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#### HYDROZONE

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Fly through fast, speedy 3D tunnels. Very similar to this game.

Magazine Review Quotes:

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"This shareware effort, from little known Skull Army Software, could with a lot of polishing pass for a commercial release. As it stands at the moment it is far better than average PD games, the first in fact to earn our all-new PD games of the month accolade." Amiga Action (Game of the Month) ←

Price £3.99 (U.K. Sterling Pounds)

Countries other than the U.K. can register by sending cash for £5.00 (U.K. Sterling) ←

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SKULL ARMY ACCOLADE PACK 1.1

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Three top Shareware games:- 'Alien F.F.', 'Wired Chaos', 'HydroZone', plus receive the most up to date version of 'SPEED RACER FX' free. ←  
(All FULL Un-restricted versions)

Price of only £9.99 (U.K. Sterling Pounds)

ADDRESS:

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David J. Cruickshank  
58 Aln Street  
Hebburn  
Tyne & Wear  
NE31 1XT  
(ENGLAND)

Please include name, address and computer set-up when ordering. cheers!!! ←

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